

KSI - Pertemuan 8

Developing Business/IT Solutions

Learning Objectives

1. Use the systems development process outlined in this chapter and the model of IS components from Chapter 1 as problem-solving frameworks to help you propose information systems solutions to simple business problems.
2. Describe and give examples to illustrate how you might use each of the steps of the information systems development cycle to develop and implement a business information system.

Learning Objectives

3. Explain how prototyping can be used as an effective technique to improve the process of systems development for end users and IS specialists.

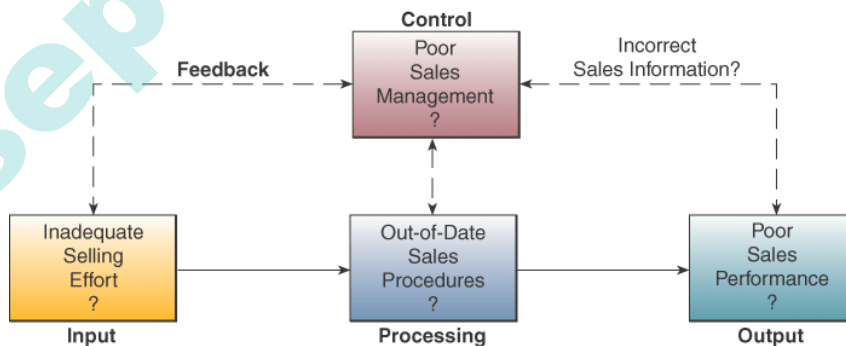
The Systems Approach

- A problem solving technique that uses a systems orientation to define problems and opportunities and develop appropriate and feasible solutions.
- Analyzing a problem and formulating a solution involves the following interrelated activities:
 1. Recognize and define a problem or opportunity using systems thinking
 2. Develop and evaluate alternative system solutions
 3. Select the system solution that best meets your requirements
 4. Design the selected system solution
 5. Implement and evaluate the success of the designed system

What is Systems Thinking?

- Seeing the forest *and* the trees in any situation by:
 - Seeing *interrelationships* among *systems* rather than linear cause-and-effect chains whenever events occur
 - Seeing *processes* of change among *systems* rather than discrete snapshots of change, whenever changes occur
- See the system in any situation:
 - Find the input, processing, output, feedback and control components

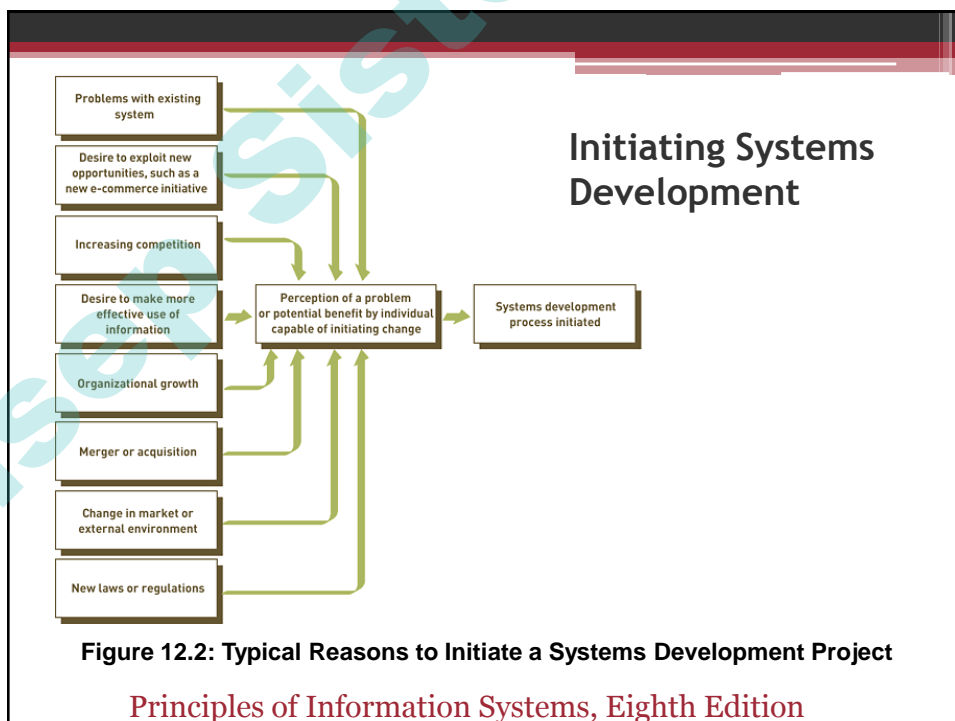
Systems Thinking Example



Initiating Systems Development

- Systems development initiatives
 - Arise from all levels of an organization
 - Can be planned or unplanned
- Number of reasons for initiating systems development projects
 - Infrastructure protection, mergers, acquisitions, federal regulations, etc.

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Information Systems Planning and Aligning Corporate and IS Goals

- **Information systems planning:** translating strategic and organizational goals into systems development initiatives
- Aligning organizational goals and IS goals
 - Critical for successful systems development effort
- Developing a competitive advantage
 - Creative analysis
 - New approaches to existing problems
 - Critical analysis
 - Unbiased, careful questioning of relationship among system elements

Information Systems Planning and Aligning Corporate and IS Goals

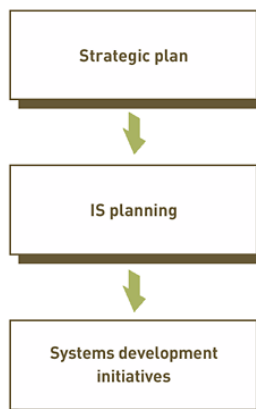


Figure 12.3: Information Systems Planning

Information Systems Planning and Aligning Corporate and IS Goals

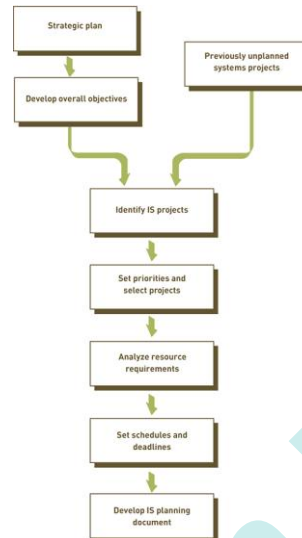


Figure 12.4: The Steps of IS Planning

Establishing Objectives for Systems Development

- Overall objective of systems development: achieve business goals, not technical goals
- **Mission-critical systems:** play pivotal role in organization's continued operations and goal attainment
- Goals defined for an organization also define objectives
- **Critical success factors (CSFs):** factors essential to success of a functional area of an organization

Establishing Objectives for Systems Development

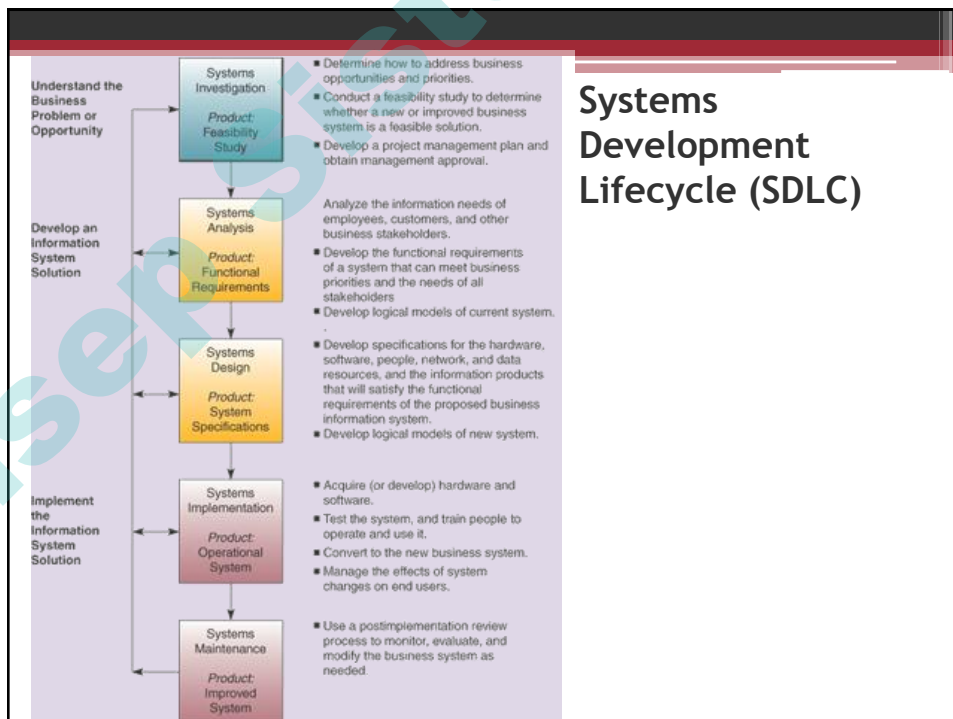
- Performance objectives
 - Output quality or usefulness
 - Output accuracy
 - Output format quality or usefulness
 - Speed at which output is produced
 - Scalability of resulting system
 - Risk of the system

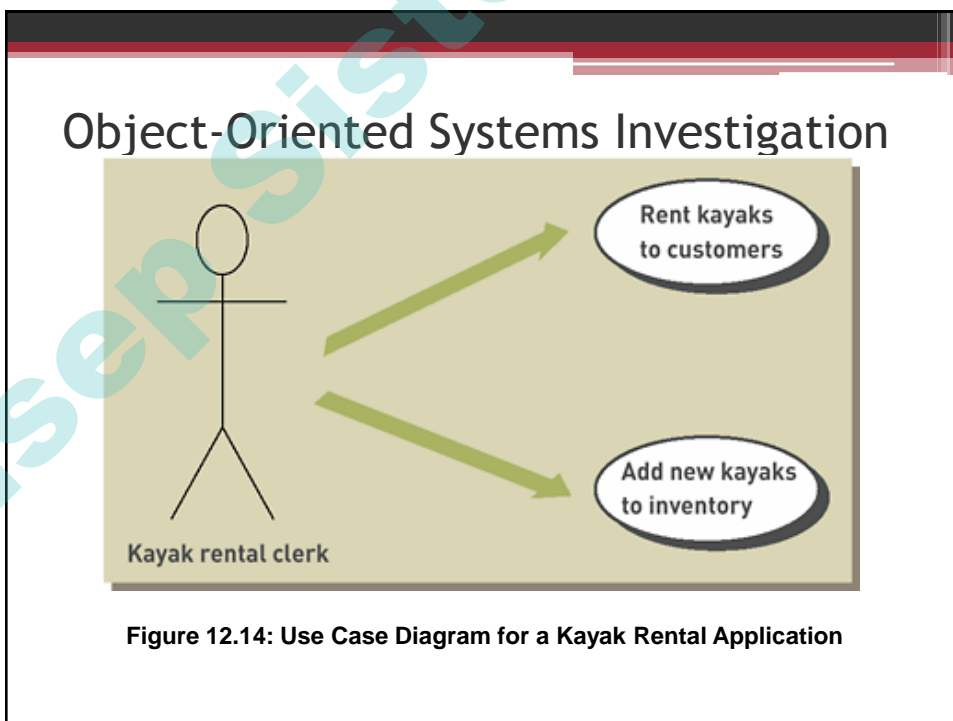
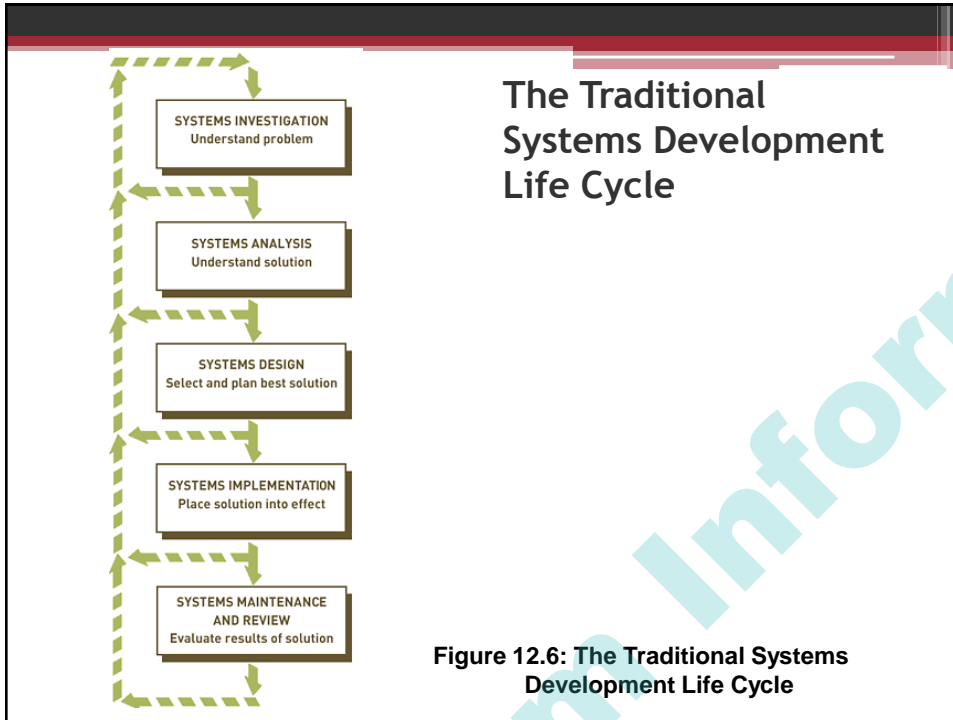
Establishing Objectives for Systems Development

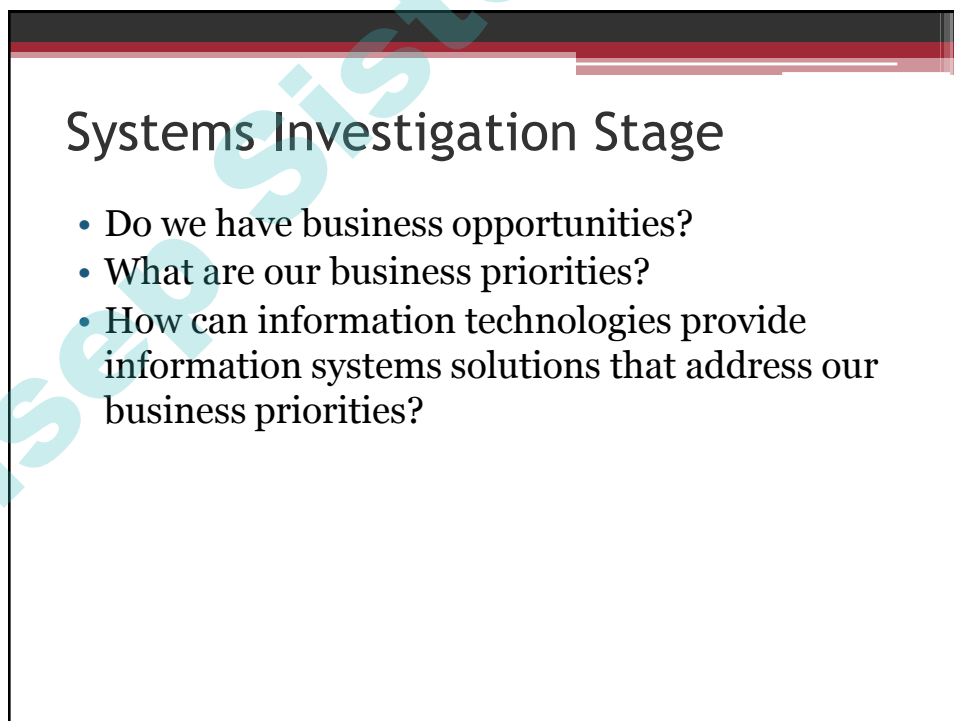
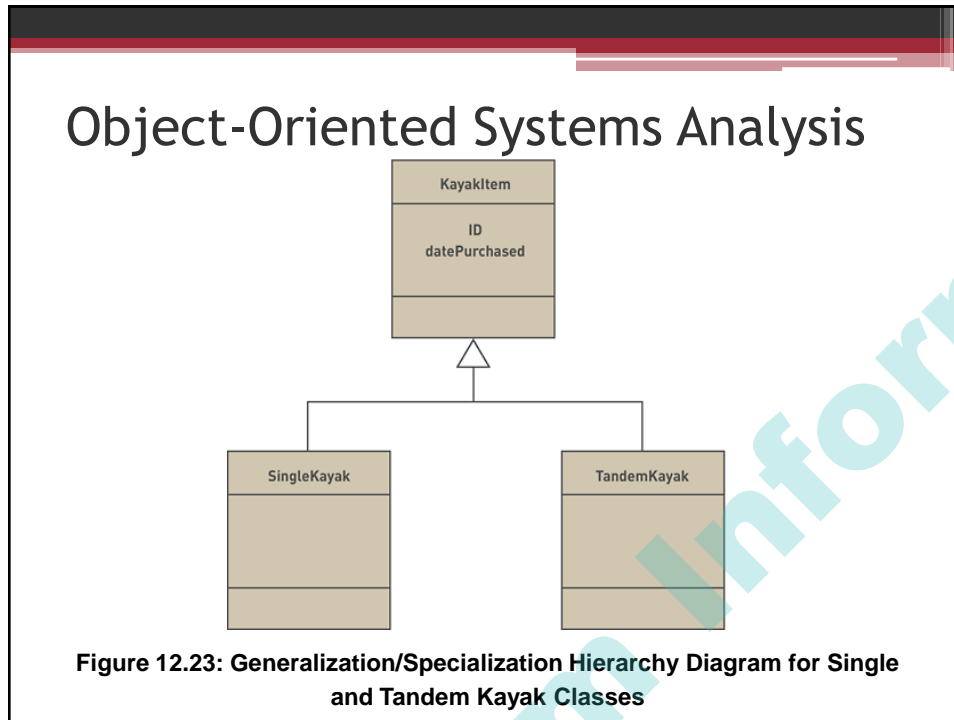
- Cost objectives
 - Development costs
 - Costs of uniqueness of system application
 - Fixed investments in hardware and related equipment
 - Ongoing operating costs

Systems Analysis and Design

- SA & D
 - Overall process by which IS are designed and implemented within organizations
- Two most common approaches to SA & D
 - Object-oriented analysis and design
 - Systems Development Life Cycle







Feasibility Study

- A preliminary study where
 - the information needs of prospective users
 - the resource requirements, costs, benefits,
 - and feasibility of a proposed project
- are determined
- Macam-macam Studi Kelayakan
 - Operational Feasibility
 - Economic Feasibility
 - Technical Feasibility
 - Human Factors Feasibility
 - Legal/Political Feasibility

Operational Feasibility

- How well the proposed system
 - supports the business priorities of the organization.
 - solves the identified problem.
 - fits within the existing organizational structure.
- Schedule feasibility – can we solve the problem in a reasonable period

Economic Feasibility

- Assess:
 - Cost savings
 - Increased revenue
 - Decreased investment requirements
 - Increased profits
- Cost/benefit analysis

Cost/Benefit Analysis

- Costs versus Benefits
- **Tangible** costs and benefits can be quantified with a high degree of certainty
 - Example: decrease in operating costs
- **Intangible** costs and benefits are harder to estimate
 - Example: improved customer service

Technical Feasibility

- Determine if reliable hardware and software capable of meeting the needs of a proposed system can be acquired or developed by the business in the required time
 - Hardware
 - Software
 - Network

Human Factors Feasibility

- Assess
 - Employee, customer, supplier acceptance
 - Management support
 - The right people for the various new or revised roles

Legal/Political Feasibility

- Assess
 - Possible patent or copyright violations
 - Software licensing for developer side only
 - Governmental restrictions
 - Changes to existing reporting structure

Systems Analysis

- An in-depth study of end user information needs
- That produces **functional requirements** that are used as the basis for the design of a new information system

Participants in Systems Development

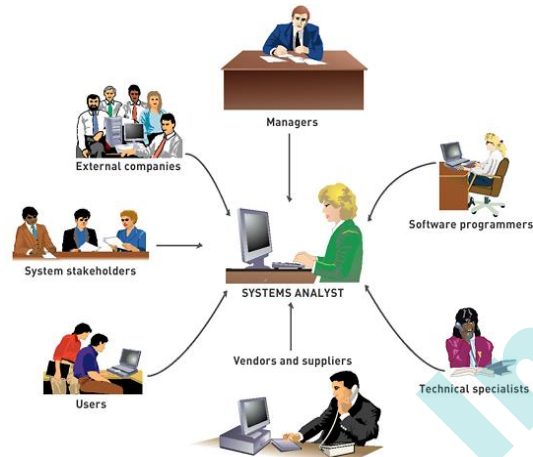


Figure 8.1: Role of the Systems Analyst

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Systems Analysis

- Detailed study of
 - The information needs of a company and end users.
 - The activities, resources, and products of one or more of the present information systems being used.
 - The information system capabilities required to meet information needs of users and stakeholders
- End users are important members of the development team

Organizational Analysis

- Study of the organization including:
 - Management Structure
 - People
 - Business Activities
 - Environmental Systems
 - Current Information Systems
 - Document input, processing, output, storage and control

Logical Analysis

- Construction of a logical model of the current system
- Logical model
 - A blueprint of what the current system does

Functional Requirements Analysis and Determination

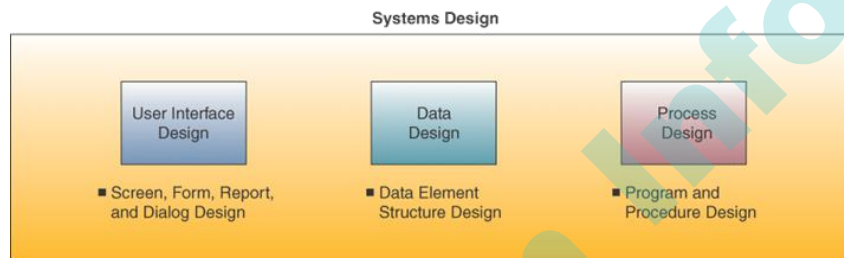
- Determine specific business information needs
 1. Determine what type of information each business activity requires.
 2. Determine the information processing each system activity is needed to meet these needs.

Functional Requirements

- End user information requirements that are not tied to the hardware, software, network, data, and people resources that end users presently use or might use in the new system
- *What* the system must do
- Functional Requirement categories
 - User Interface
 - Processing
 - Storage
 - Control

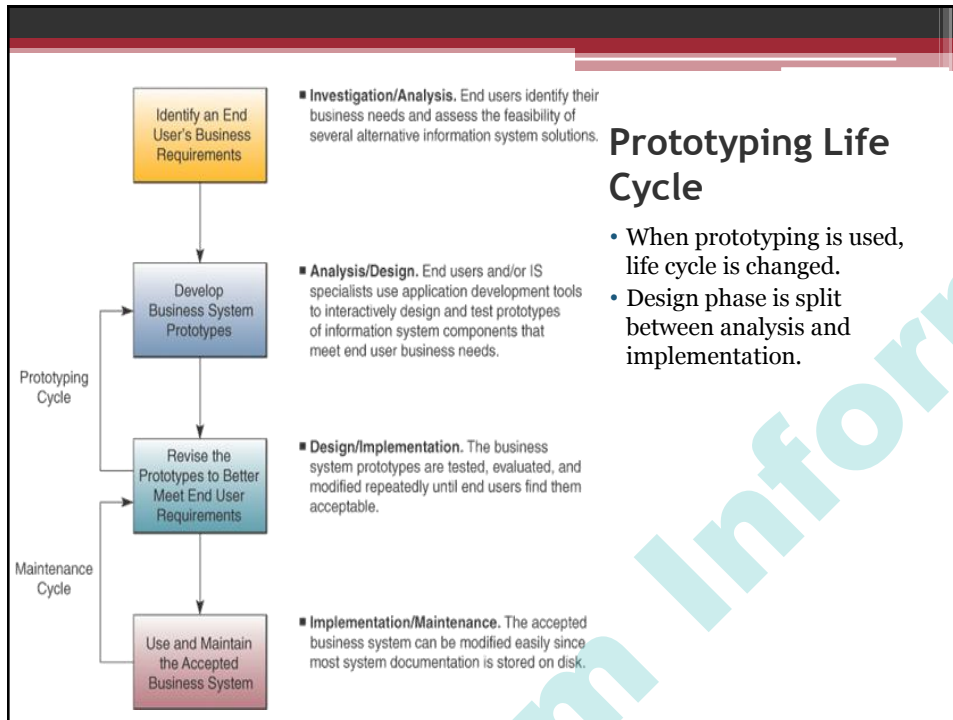
Systems Design

- Modify the logical model until it represents a blueprint for what the new system will do
- Physical design:
 - How the system will accomplish its objectives



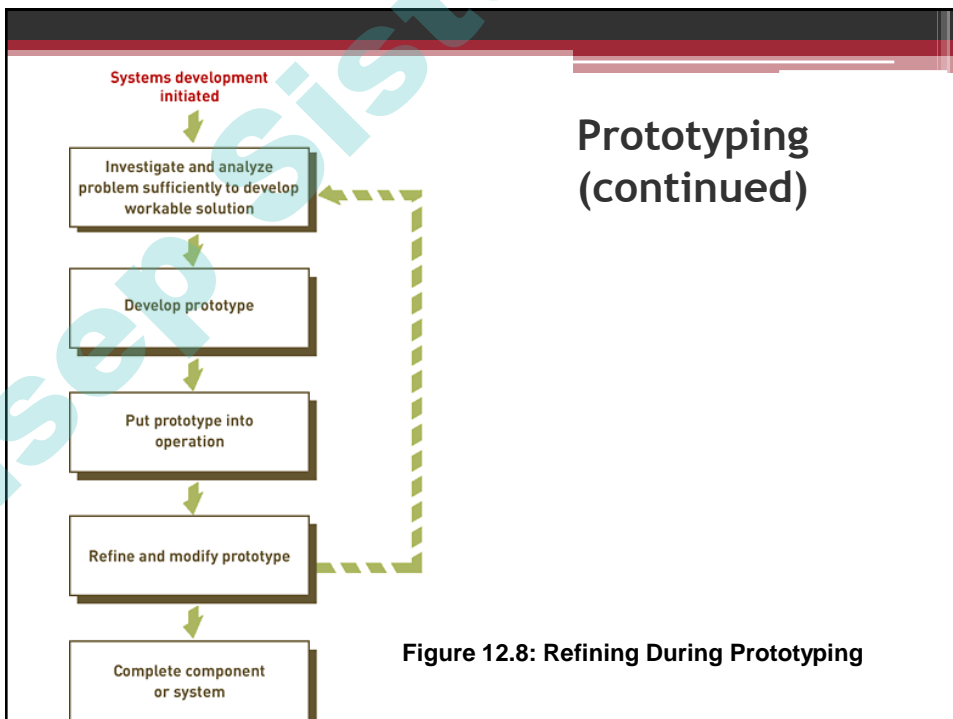
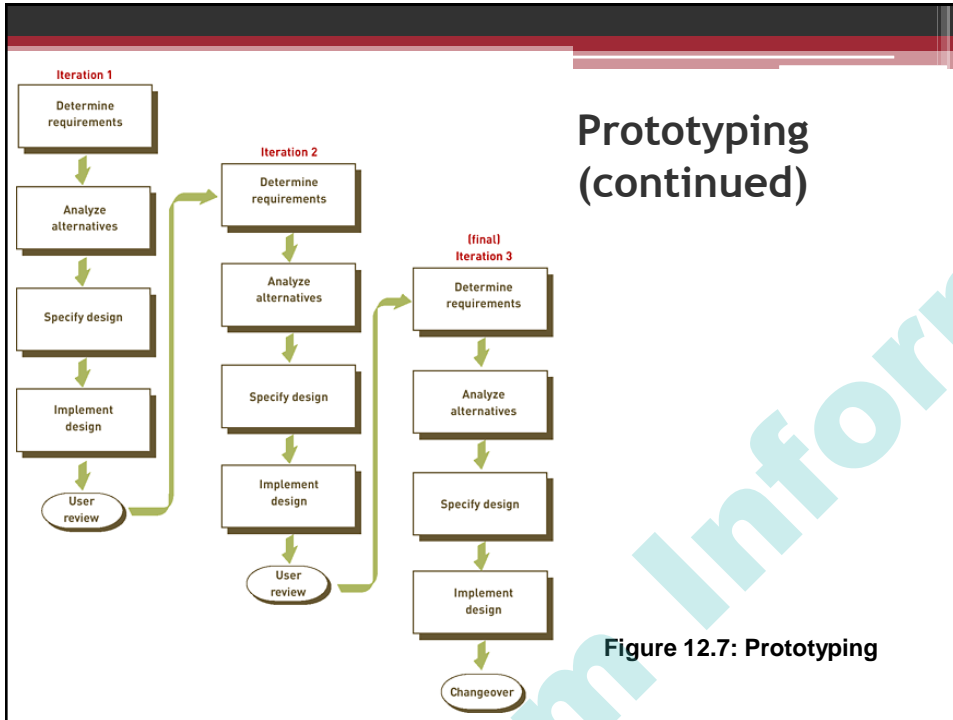
Prototyping

- The rapid development and testing of working models
- Used in design phase
- Especially useful when end user requirements are hard to define



Prototyping

- Can be used for small and large systems
 - But if system is large, usually prototype just parts
- Develop quickly
- Refine until acceptable



User Interface Design

- Focuses on supporting the interactions between end users and their computer-based applications
- Frequently prototype the user interface

Checklist for Corporate Websites

- Remember the customer – successful websites are built solely for the customer, not to make company vice presidents happy
- Aesthetics – successful designs combine fast-loading graphics and simple color palettes for pages that are easy to read
- Broadband Content – the Web's coolest stuff can't be accessed by most Web surfers; don't make it the focus of a site

Checklist for Corporate Websites

- Easy to navigate – make sure it's easy to get from one part of site to another
- Searchability – make sure to have a useful search engine
- Incompatibilities – test site with target web browsers
- Registration forms – short registration forms are a useful way to gather customer data
- Dead links – be sure to keep links updated

System Specifications

- Formalize design of
 - User interface methods
 - Products
 - Database structures
 - Processing
 - Control procedures
- Specifications for hardware, software, network, data, and personnel

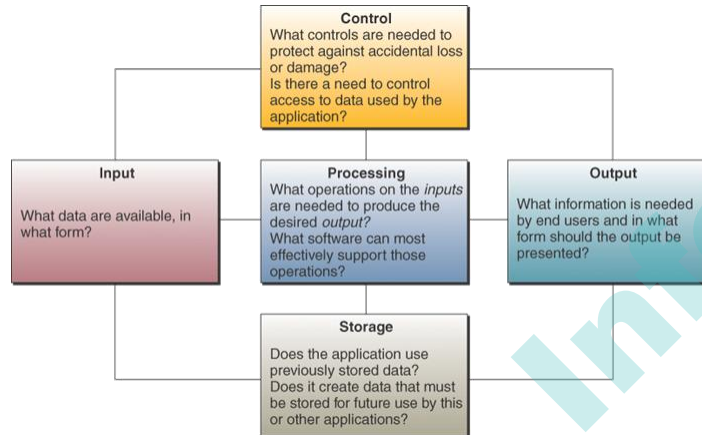
End User Development

- IS professional plays a consulting role
- End user does his/her own application development
- Contrast in traditional life cycle:
 - End user is customer
 - IS profession does development

The End-User Systems Development Life Cycle

- **End-user systems development:** primary effort is undertaken by a combination of business managers and users
- Can be structured as complementary to, rather than in conflict with, existing and emerging information systems

End User Development



Source: Adapted from James N. Morgan, *Application Cases in MIS*, 4th ed. (New York: Irwin/McGraw-Hill, 2002), p. 31.

Encouraging End User Web Development

- Look for tools that make sense
- Spur creativity
- Set some limits
- Give managers responsibility
- Make users comfortable

Systems Implementation

- Hardware and software acquisition
- Software development
- Testing of programs and procedures
- Conversion of data resources
- Conversion alternatives
- Education and training of end users and specialists who will operate a new system

Implementation Process

