

Method

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Tujuan

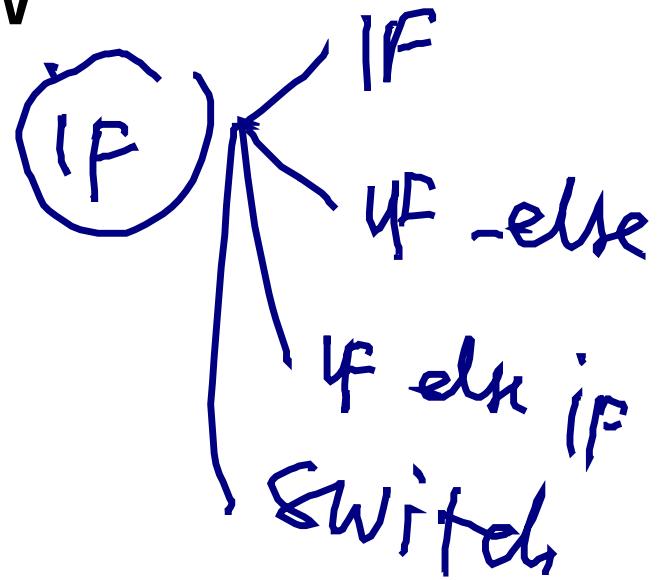
- Memahami method ✓
- Membuat Method ✓
 - Return Value
 - Void
 - A – Static
 - B – Non Static
 - Parameter

```
public class TestNoMethod{  
    public static void main(String []args){  
    }  
}
```

Review

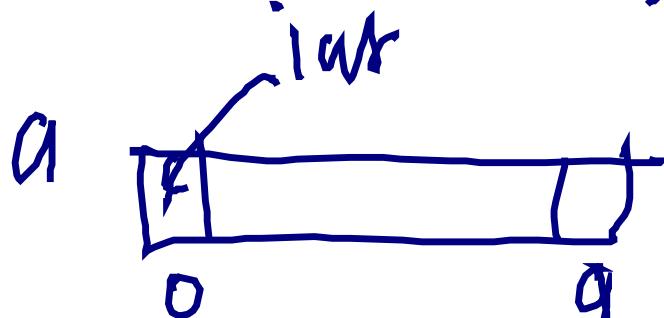
Loop

- For
- While
- do
- while



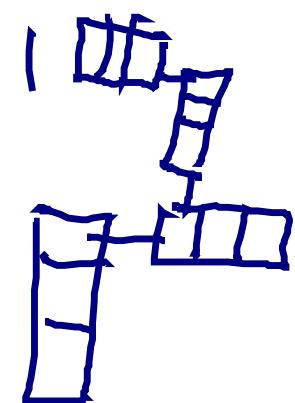
def Var → Mengumpam

int [] a = new int [10];

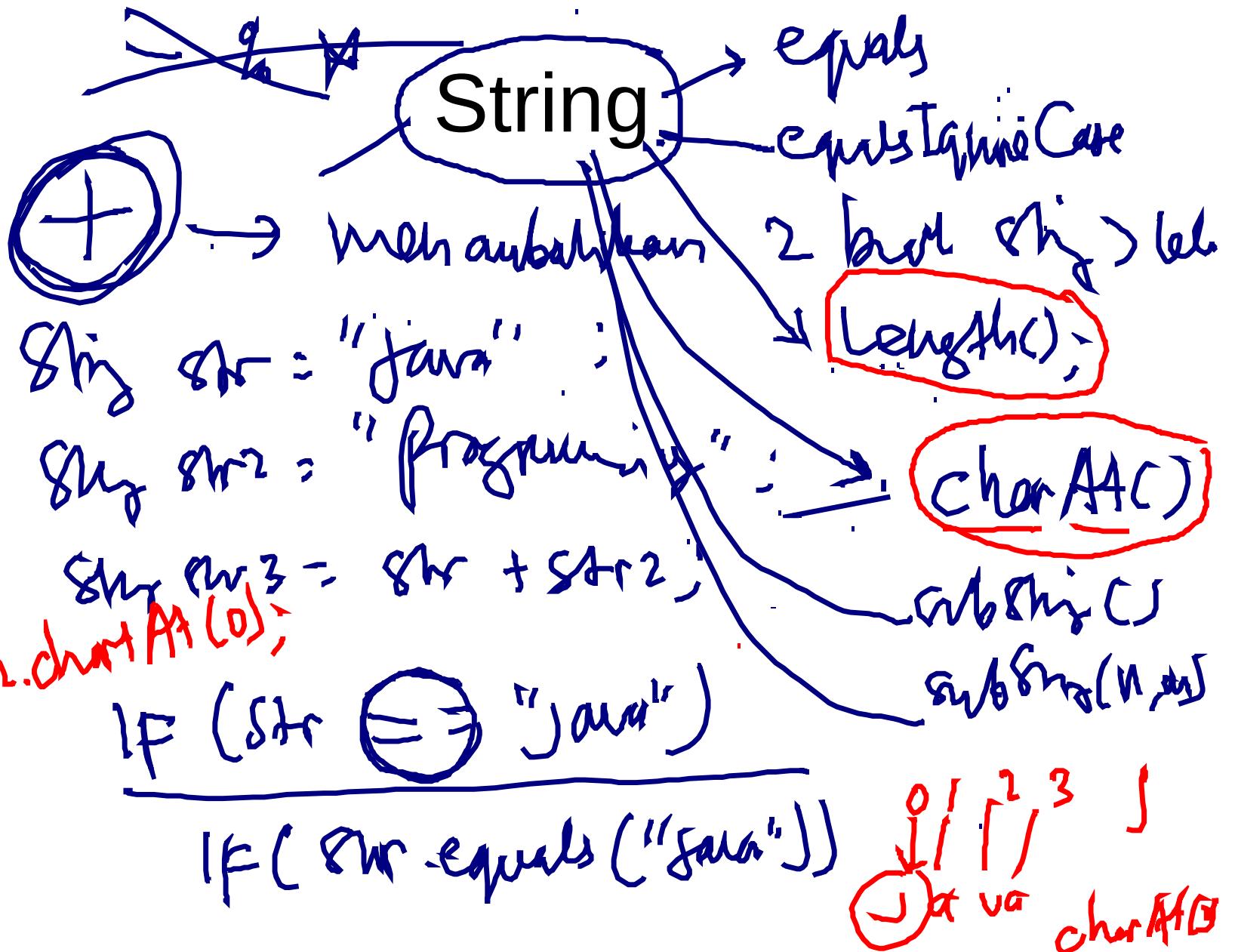


1 Dim
n Dimes

Same



[]
[] []
[] [] []
[] [] [] []



Next

- Method
- Class
- Using Util Class
 - Vector
- Case Study

bar method

Method

IF

a++

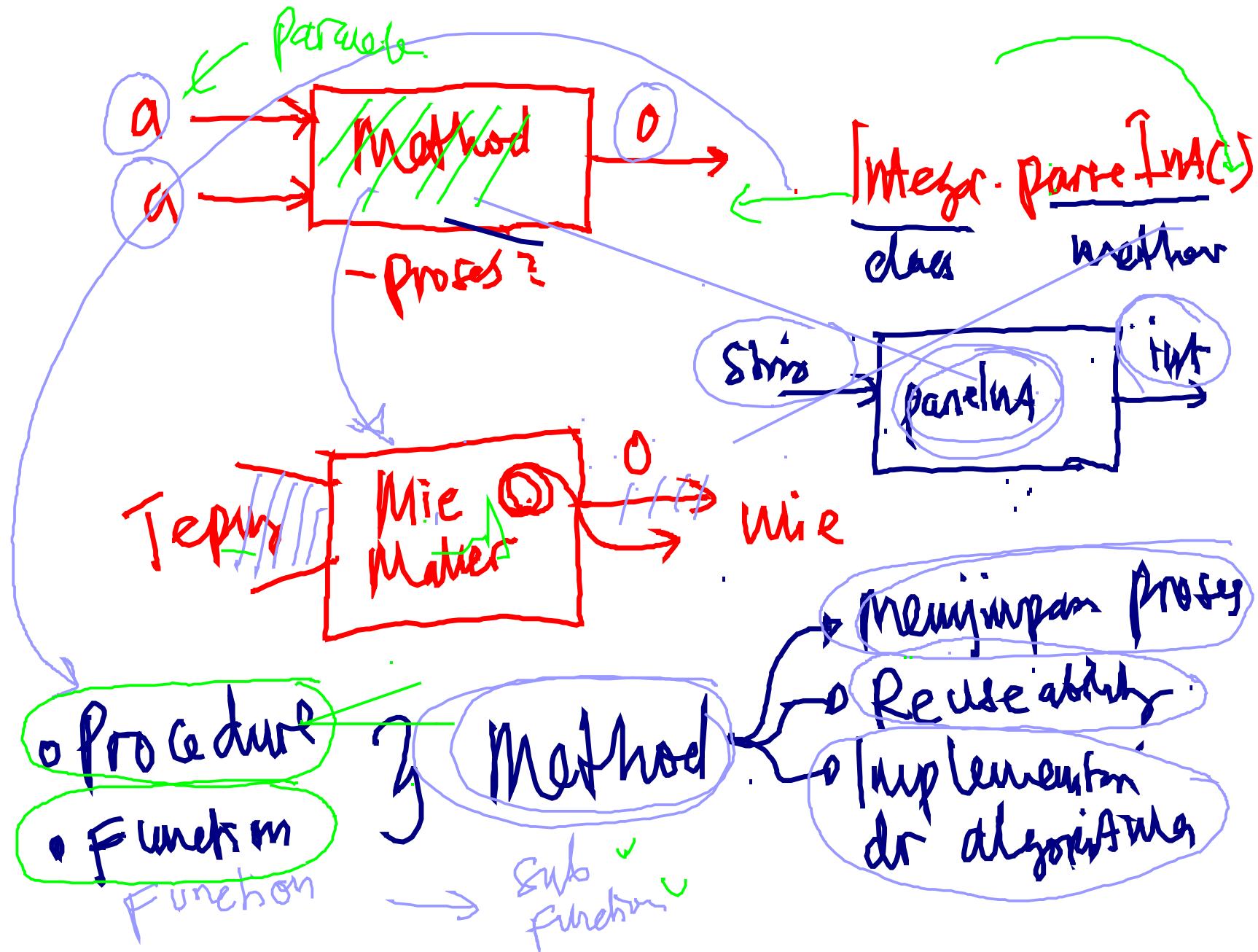
semua proses di lakukan
dalam sebuah method

ex - Declarasi variable

main() {

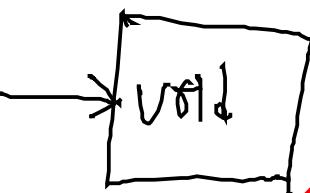
int a = 10;
a++;

}



Type method

by Return Value



1

Void

3

2

Data Type



3

int

add (int a,
int b) {

taύπα Return Value
cetaka (string str){

return value return
don type data yg

di deklarasi kahn

parameter

```

//return value int
public static int add(int a,int b){
    return a+b;
}
//tanpa return value - void
public static void cetak(String str){
    System.out.println(str);
}

public static void main(String []argv){
    int bil1=100;
    int bil2=20;
    int hasil=add(bil1,bil2); 120
    cetak("hasil = " + hasil); hasil = 120
}

```

return value
 nama method
 input
 a = bil1
 add(bil2, bil1)
 a = bil2
 b = bil1

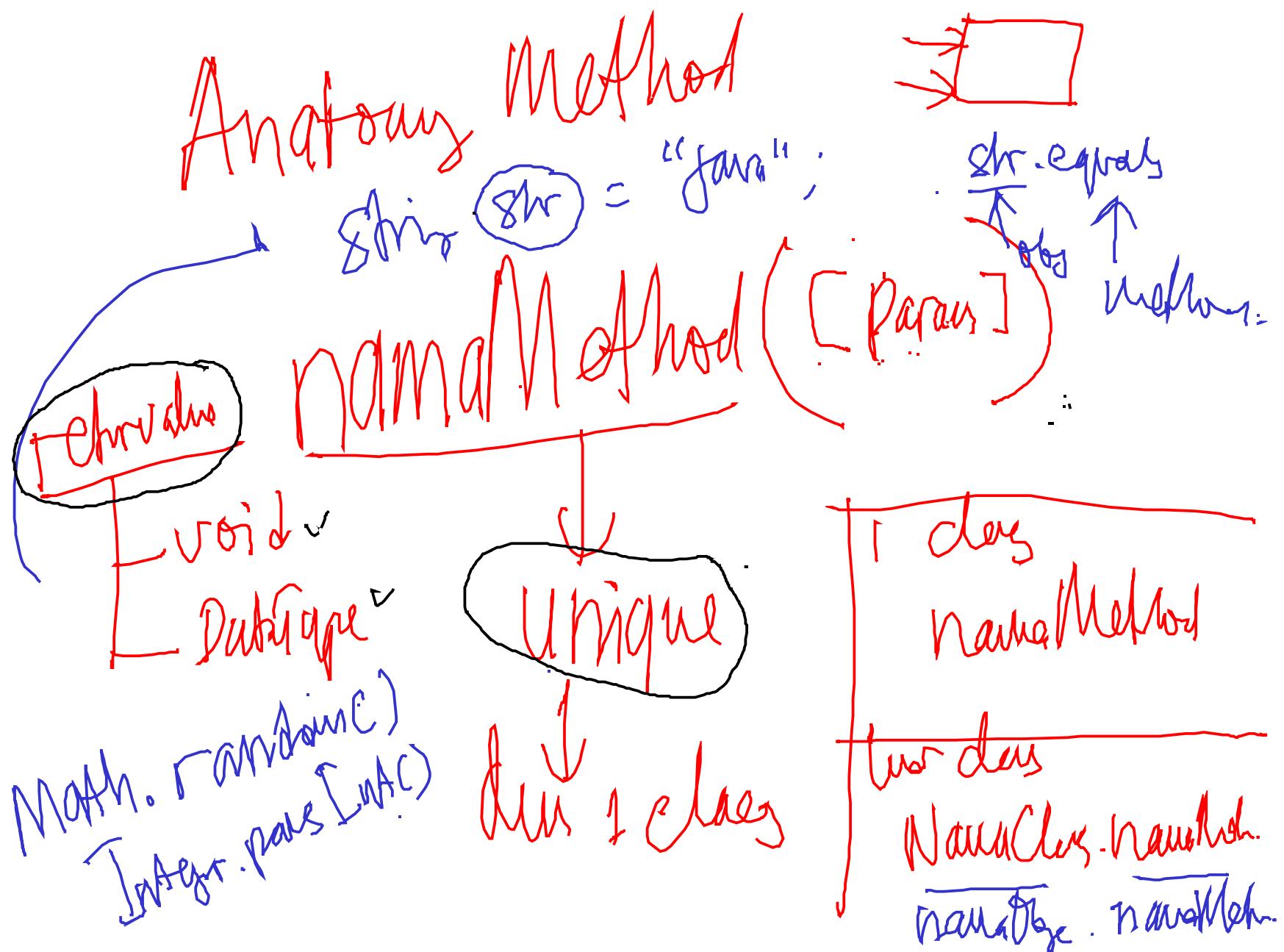
```
public static void cetakGaris(){
    System.out.println("*****");
}

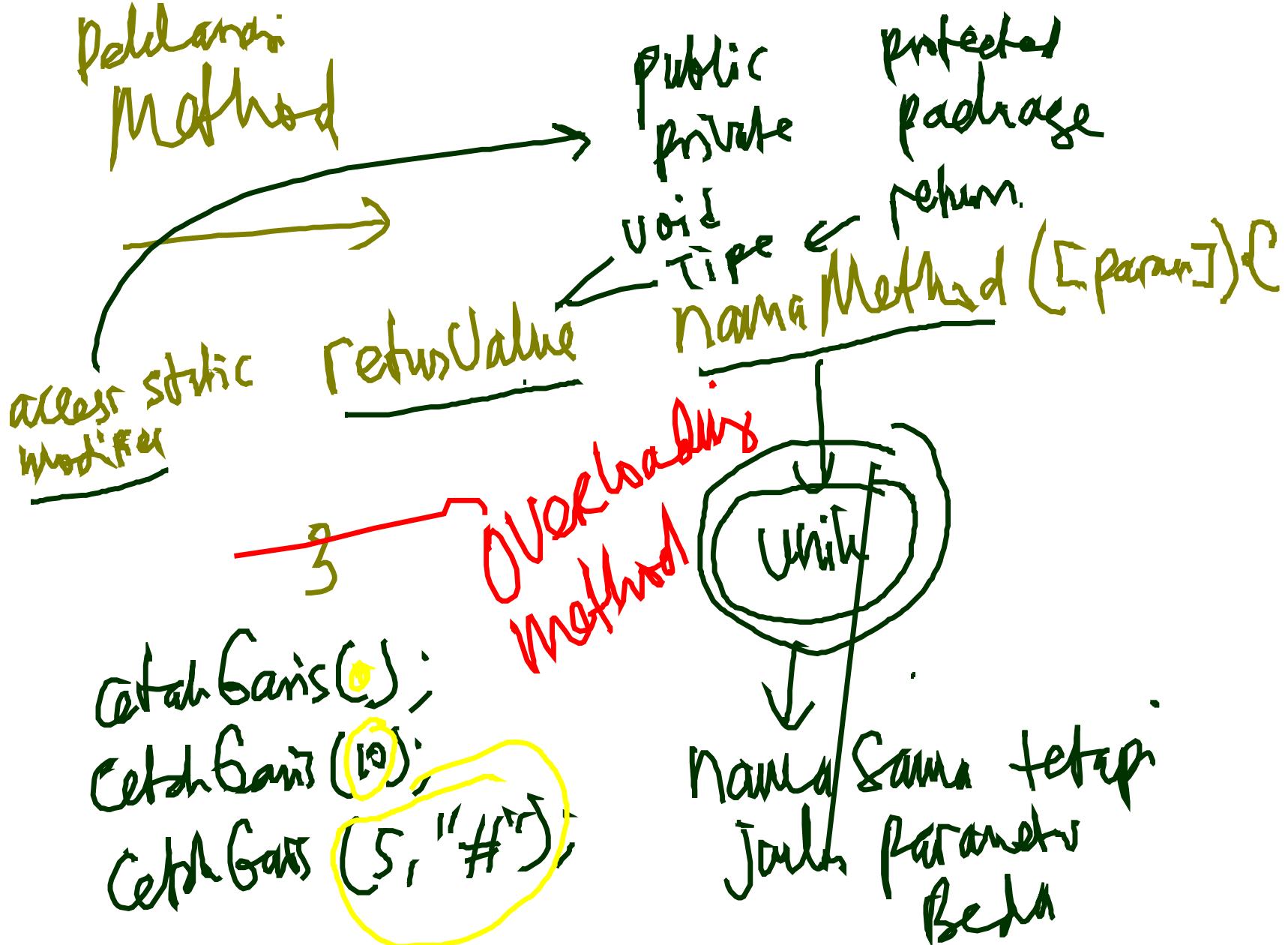
public static void cetakGaris(int pjGaris){ //loop
    int i=0;
    while(i<pjGaris){
        System.out.print("*");
        i++;
    }
    System.out.println();
}
```

```
int add (int a, int b, int c) {  
    c = a + b;  
    return c;  
}
```

3







Latihan 1 (LatMethod01.java)

- Buatlah method untuk mencetak garis dengan pola "*" sebanyak n kali

Contoh:

```
cetakGaris(5); //*****
```

```
cetakGaris(3); //***
```

```
cetakGaris(10); //*****
```

Latihan 2 (lanjutan...)

- Tambahkan method cetakGaris() dengan parameter panjang garis berupa integer dan pola garis berupa String
- contoh:
 - cetakGaris(3,"#");//###
 - cetakGaris(4,"@");//@ @ @ @
 - cetakGaris(5,"\$");//\$\$\$\$\$

LatMethod02

```
public class LatMethod02{
    public static void cetakBanner(String kata){
        int pjGaris=kata.length()+2;
        LatMethod01.cetakGaris(pjGaris);
        System.out.println("*" + kata + "*");
        LatMethod01.cetakGaris(pjGaris);
    }
    public static void cetakBanner2(String kata){
        //
    }
}
```

Review Hari ini

- Method
 - void
 - data type
- Deklarasi Method
- Method Overloading

Latihan Di Rumah

- Buatlah class dengan nama OperasiArray yang memiliki method sebagai berikut:

Nama Method	Keterangan
cetak(int []data)	Mencetak data array
hitungTotal(int []data)	Menghitung total elemen array
nilaiMax(int []data)	mencari nilai terbesar
nilaiMin(int []data)	mencari nilai terkecil
cari(int []data, int key)	mencari data
rataRata(int []data)	menghitung rata-rata

int hitungTotal()

```
public static int hitungTotal(int []data){  
    int total=0;  
    for(int i=0;i<data.length;i++)  
        total+=data[i];  
    return total;  
}
```

-

int nilaiMax()

```
public static int nilaiMax(int []data){  
    int max=data[0];  
    for(int i=0;i<data.length;i++)  
        if(max<data[i])  
            max=data[i];  
    return max;  
}
```